

## Appendix B: Player Protection

### Section 1: **Batting**

**Playing Condition:** Against All Types of Bowling Except Against Slow Bowling

**Enforcement Procedure:** Batting (in a Match with Association Appointed Umpire(s))

**Enforcement Procedure:** Batting (in a Match WITHOUT Association Appointed Umpire(s))  
i.e. self-umpired matches

**Reminder: Any player that is aged less than 18 years must wear a compliant helmet at all times when batting.**

### Section 2: **Wicketkeeping**

**Playing Condition:** Wicketkeepers Standing Up To The Stumps

**Enforcement Procedure:** Wicketkeeping (in a Match with Association Appointed Umpire(s))

**Enforcement Procedure:** Wicketkeeping (in a Match WITHOUT Association Appointed Umpire(s))  
i.e. self-umpired match

### Section 3: **Fielding**

**Playing Condition:** Fielding: In an arc from gully through the bowler to the wicketkeeper.

**Enforcement Procedure:** Fielding (in a Match with Association Appointed Umpire(s))

**Enforcement Procedure:** Fielding (in a Match WITHOUT Association Appointed Umpire(s))  
i.e. self-umpired match

## **Section 1: Batting**

### **Playing Conditions**

#### **Playing Condition: Against All Types of Bowling Except Against Slow Bowling**

1. A batter must wear a helmet at all times when batting against fast or medium-paced bowling.
2. The umpire(s) are the sole judge of whether bowling is fast or medium-paced and will judge the pace of bowling against what is considered “fast”, “medium-paced” or “slow” within the context of that particular match.
  - 2.1 The wicketkeeper standing either up to, or back from the stumps must not be the deciding factor in this decision.
3. The umpire(s) are responsible for ensuring that a helmet is worn when required by clause 1.1 but are not responsible for ensuring that the helmet being worn by the batter is compliant with British Standard 7928:2013.
4. The umpire(s) must not allow the match to continue during any period in which a batter fails to wear a helmet when required by this clause.

### **Enforcement Procedures**

#### **Enforcement Procedure: Batting (in a Match with Association Appointed Umpire(s))**

1. After the fall of a wicket or the retirement of a batter, the incoming batter must, unless Time has been called, be in a position to take guard, or for the other batter to be ready to receive the next ball within 3 minutes of the dismissal or retirement and be wearing a helmet as required by clause 1.1.
2. If this requirement is not met the umpires(s)/Team Captains are to direct the batter to comply with clause 1.1.
3. If, having entered the field of play not wearing a helmet, a batter leaves the field in order to comply with clause 1.1, there shall be no loss of time/overs to the match solely due to this delay.
4. If a batter does not to comply with this direction:
  - 4.1 The umpire shall call time, if necessary
  - 4.2 The umpires shall summon and inform the offending players captain of his/her refusal to comply with clause 1.1
  - 4.3 The umpire shall award 5 penalty runs to the fielding team

- 4.4 The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending player's team and to the Governing Body responsible for the match, who shall take such further action against the player, the captain, any other individuals concerned and, if appropriate, the team.
5. If after the action in clause 4.3 the batter continues to not comply with clause 1.1 then:
  - 5.1 The batter will be given out, Timed Out
  - 5.2 In the event of a Timed Out dismissal, the bowler does not get credit for the wicket.
6. In the event of an extended delay in which either no batter comes to the wicket wearing a helmet or a batter fails to wear a helmet and also fails to leave the wicket having been given out in accordance with clause 5.0, the umpires shall adopt the procedure of Law 16.3 (Umpire(s) awarding a match). For the purposes of that Law the start of the action shall be taken at end of clause 4.3
7. Further to clause 4.4, the umpires shall also report the occurrence of clause 5.1 to the Executive of the offending player's team and to the Governing Body responsible for the match.
8. For the purpose of this law no time/overs shall be lost to the game after the completion of any of the actions described in Clauses 3-5.

**Enforcement Procedure: Batting (in a Match WITHOUT Association Appointed Umpire(s), i.e. self-umpired matches**

1. After the fall of a wicket or the retirement of a batter, the incoming batter must, unless Time has been called, be in position to take guard or for the other batter to be ready to receive the next ball within 3 minutes of the dismissal or retirement, and be wearing a helmet as required by clause 1.1.
2. If this requirement is not met, the umpire(s) must not permit the game to continue until:
  - 2.1 The batter complies with clause 1.1, or
  - 2.2 The batter without a helmet leaves the field of play and is replaced by a batter complying with clause 1.1.
3. Should clause 2 not be complied with, and the umpire(s) permits the game to continue, the captain of the fielding side must not permit his/her bowler to bowl any delivery until clause 2 has been complied with.
4. Should the match be permitted to continue without clauses 1.0 – 3.0 being complied with, the following shall apply:

- 4.1 Upon receiving information regarding the incident, the Governing Body shall take all reasonable and appropriate measures to investigate the instance(s).
- 4.2 Should the Governing Body find that the match continued without clause 1.0 – 3.0 being complied with, they shall impose sanctions taken from, but not restricted to one or more of the following options:
  - 4.2.1 Both teams will have all their match points from the match removed.
  - 4.2.2 Both team captains will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
  - 4.2.3 Any batter who failed to comply with clauses 1.0 and 2.0 will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
  - 4.2.4 Any bowler who failed to comply with clause 3.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
  - 4.2.5 Any umpire who failed to comply with clause 2.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
  - 4.2.6 The Governing Body shall take such action as they deem appropriate against the above participants.
  - 4.2.7 Furthermore, the Governing Body shall take action against the club(s) of the offending players in the match.

5. In the event of an extended delay of 3 minutes in which either no batter comes to the wicket wearing a helmet or a batter fails to wear a helmet and also fails to leave the wicket to comply with clause 2.1 or 2.2, the fielding captain shall instruct his players to leave the field of play and the game will not recommence until clause 1.0 or clause 2.0 has been complied with.

- 5.1 If a delay as in clause 5.0 continues for a period of 3 minutes, the game shall be deemed abandoned and the fielding team shall report the instance to the Governing Body as soon as practicable.
- 5.2 The Governing Body shall take all reasonable and appropriate measures to investigate the instance(s) and take such action as they deem appropriate. The sanctions they impose may be taken from, but not restricted to one or more of the following options:
  - 5.2.1 Remove all match points from the batting team whose batter(s) failed to comply with clause 1.0.
  - 5.2.2 Award an outright win (or equivalent maximum available points) to the fielding team.
  - 5.2.3 Take appropriate action against each batter who failed to comply with clause 1.0.

- 5.2.4 Impose an appropriate sanction on the captain of the team of the batter(s) who failed to comply with clause 1.0 as the Governing Body deem fit.
- 5.2.5 Impose an appropriate sanction on the club of the batter(s) who failed to comply with clause 1.0 as the Governing Body deem fit, including, but not restricted to:
  - 5.2.5.1 Financial penalties
  - 5.2.5.2 Removal of match points from the offending club's team
  - 5.2.5.3 Denial of the offending club's team from taking part in finals

## **Section 2: Wicketkeeping**

### **Playing Conditions**

#### **Playing Condition: Wicketkeepers Standing Up To The Stumps**

1. At all times when wicketkeeping up to the stumps, the wicketkeeper must wear a helmet.
2. The umpire(s) are responsible for ensuring that a helmet is worn when required by clause 2.1 but are not responsible for ensuring that the helmet being worn by the wicketkeeper is compliant with British Standard 7928:2013.
3. The umpire(s) must not allow the match to continue during any period in which a wicketkeeper fails to wear a helmet when required by clause 2.1

### **Enforcement Procedures**

#### **Enforcement Procedure: Wicketkeeping (in a Match with Association Appointed Umpire(s))**

1. At anytime as required by clause 2.1 a wicketkeeper must wear a helmet.
2. Should a wicketkeeper fail to wear a helmet at anytime as required by the by-laws or as directed by an umpire(s). The umpire(s) shall not permit the game to continue until the wicketkeeper does one of the following:
  - 2.1 Wears a helmet.
  - 2.2 Moves his/her position to one that does not require him/ her to wear a helmet
  - 2.3 The fielding team changes wicketkeeper to a different player who is complying with clause 1.0

3. In the event of an extended delay in which the wicketkeeper fails to wear a helmet and fails to comply with clauses 2.1 - 2.3, the umpire(s) shall adopt the procedure of Law 16.3 (Umpire(s) awarding a match).

4. Further, each wicketkeeper that fails to comply with clause 1.0 shall be reported to the Executive of the offending player's team and to the Governing Body responsible for the match by the umpire(s). The Governing Body shall take any action it deems appropriate against each offending wicketkeeper.

### **Enforcement Procedure: Wicketkeeping**

#### **(in a Match WITHOUT Association Appointed Umpire(s) i.e. self-umpired match)**

1. At anytime as required by clause 19.3 a wicketkeeper must wear helmet.
2. Should a wicketkeeper fail to wear helmet at anytime as required by the by-laws or as directed by an umpire(s). The umpire(s) shall not permit the game to continue.
3. Should the umpire(s) not comply with clause 2.0 and permit the game to continue, the batters together shall refuse to take a position to receive the ball until clause 1.0 is complied with.
4. Should the match be permitted to continue without clauses 1.0 – 3.0 being complied with, the following will apply:
  - 4.1 Upon receiving information regarding the incident, the Governing Body shall take all reasonable and appropriate measures to investigate the instance.
  - 4.2 Should the Governing Body find that the match continued without clause 1.0 – 3.0 being complied with, they shall impose sanctions taken from, but not restricted to one or more of the following options:
    - 4.2.1 Both teams will have all their match points from the match removed.
    - 4.2.2 Both team captains will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.3 Any wicketkeeper who failed to comply with clauses 1.0 and 2.0 will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.4 Any batter who failed to comply with clause 3.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.5 Any umpire(s) who failed to comply with clause 2.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.6 The Governing Body shall take such action as they deem appropriate against the above participants reported to them.

4.2.7 Furthermore, the Governing Body shall take action against the club(s) of those offending players in the match.

5. In the event of an extended delay in which the wicketkeeper fails to wear a helmet or fails to move his/her position to one where a helmet is not required, the captain of the batting side shall instruct his/her batters to leave the field of play and the game will not recommence until clause 1.0 has been complied with.

5.1 If a delay as in clause 5.0 continues for a period of 3 minutes, the game shall be deemed abandoned and the batting team shall report the instance to the Governing Body as soon as practicable.

5.2 The Governing Body shall take all reasonable and appropriate measures to investigate the instance(s) and take such action as they deem appropriate. The sanctions they impose may be taken from, but not restricted to one or more of the following options:

5.2.1 Remove all match points from the fielding team whose wicketkeeper(s) failed to comply with clause 1.0.

5.2.2 Award an outright win (or equivalent maximum available points) to the batting team.

5.2.3 Take appropriate action against each wicketkeeper who failed to comply with clause 1.0.

5.2.4 Impose an appropriate sanction on the captain of the team of the wicketkeeper(s) who failed to comply with clause 1.0.

5.2.5 Impose an appropriate sanction on the club of the wicketkeeper(s) who failed to comply with clause 1.0 including, but not limited to:

5.2.5.1 Financial penalties

5.2.5.2 Removal of match points from the offending club's team

5.2.5.3 Denial of the offending club's team from taking part in finals

## Section 3: Fielding

**Reminder: Any player born on or before 31/8/2002 is prohibited from fielding any closer than 10m from the bat (unless acting as a Wicketkeeper or fielding in the Slips or a Gully position).**

### Playing Conditions

**Playing Condition: Fielding: Outside arc from gully through the bowler to the wicketkeeper**

1. At all times when fielding in a position closer than 7 metres from the batter's position on the popping crease on a middle stump line, with the exception of any fielding position between the accepted position gully through the bowler to the wicketkeeper, must wear a helmet.
2. The umpire(s) are responsible for ensuring that a helmet is worn when required by clause 1.0 but are not responsible for ensuring that the helmet being worn by the fielder is compliant with British Standard 7928:2013.
3. The umpire(s) are the sole judges of the distance from the stumps in this clause.
4. The umpire(s) must not allow the match to continue during any period in which a fielder fails to wear a helmet when required by this clause 1.0.
5. The exchange of protective equipment between members of the fielding side on the field of play is permitted provided that the umpire(s) do not consider that it constitutes a waste of playing time.

Note: For the avoidance of doubt, any fielder within the pre-scribed distance deemed to be fielding wider than a standard "gully" must wear a helmet. But fielders fielding finer than gully e.g. any slip are not required to wear a helmet.

For the avoidance of doubt, any fielder within the pre-scribed distance deemed to be fielding at "leg slip" or "leg gully" must wear a helmet.

### **Enforcement Procedure: Fielding (in a Match with Association Appointed Umpire(s))**

1. Should a fielder fail to wear a helmet at anytime as required by the by-laws or as directed by an umpire(s). The umpire(s) shall not permit the game to continue until the fielder does one of the following:
  - 1.1 Wears a helmet.
  - 1.2 Moves his/her position to one that does not require him/ her to wear a helmet.

- 1.3 The fielding team changes the fielder in the position, to a different player who is complying with clause 1.0.
2. In the event of an extended delay in which the fielder fails to wear a helmet and fails to comply with clauses 1.1 -1.3, the umpire(s) shall adopt the procedure of Law 16.3 (Umpire(s) awarding a match).
3. Further, each fielder that fails to comply with clause 1.0 shall be reported to the Executive of the offending player's team and to the Governing Body responsible for the match by the umpire(s). The Governing Body shall take any action it deems appropriate against each offending fielder.

**Enforcement Procedure: Fielding (in a Match WITHOUT Association Appointed Umpire(s) i.e. self-umpired match)**

1. At any time as required by clause 1 a fielder must wear a helmet.
2. Should a fielder fail to wear a helmet at anytime as required by the by-laws or as directed by an umpire(s). The umpire(s) shall not permit the game to continue.
3. Should the umpire(s) not comply with clause 2.0 and permit the game to continue, the batters together shall refuse to take a position to receive the ball until clause 1.0 is complied with.
4. Should the match be permitted to continue without clauses 1.0 – 3.0 being complied with, the following will apply:
  - 4.1 Upon receiving information regarding the incident, the Governing Body shall take all reasonable and appropriate measures to investigate the instance.
  - 4.2 Should the Governing Body find that the match continued without clause 1.0 – 3.0 being complied with, they shall impose sanctions taken from, but not restricted to one or more of the following options:
    - 4.2.1 Both teams will have all their match points from the match removed.
    - 4.2.2 Both team captains will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.3 Any fielder who failed to comply with clauses 1.0 and 2.0 will be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.4 Any batter who failed to comply with clause 3.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.5 Any umpire who failed to comply with clause 2.0 may be reported to the Governing Body for failure to comply with the competition's rules/by laws.
    - 4.2.6 The Governing Body shall take such action as they deem appropriate against the above participants reported to them.

4.2.7 Furthermore, the Governing Body shall take action against the clubs of those offending players in the match.

5. In the event of an extended delay in which the fielder fails to wear a helmet or fails to move his/her position to one where helmet is not required, the captain of the batting side shall instruct his/her batters to leave the field of play and the game will not recommence until clause 1.0 has been complied with.

5.1 If a delay as in clause 5.0 continues for a period of 3 minutes, the game shall be deemed abandoned and the batting team shall report the instance to the Governing Body as soon as practicable.

5.2 The Governing Body shall take such action(s) as they deem appropriate. The sanctions they impose may be taken from, but not restricted to one or more of the following options:

5.2.1 Remove all match points from the fielding team whose fielder(s) failed to comply with clause 1.0.

5.2.2 Award an outright win (or equivalent maximum available points) to the batting team.

5.2.3 Take appropriate action against each fielder who failed to comply with clause 1.0.

5.2.4 Impose an appropriate sanction on the captain of the team of the fielder(s) who failed to comply with clause 1.0.

5.2.5 Impose an appropriate sanction on the club of the fielder(s) who failed to comply with clause 1.0 including, but not limited to:

5.2.5.1 Financial penalties

5.2.5.2 Removal of match points from the offending club's team

5.2.5.3 Denial of the offending club's team from taking part in finals

## **Other Considerations**

### **For the avoidance of doubt**

1. Caught: A batter can be out caught where the ball rebounds or ricochets directly or indirectly off the helmet worn by any player.
2. Run Out: A batter can be out run out where the ball rebounds or ricochets directly or indirectly onto the stumps off the helmet worn by a fielder.
- 3.
4. Stumped: A batter can be out stumped where the ball rebounds or ricochets directly or indirectly onto the stumps off the helmet worn by a wicketkeeper.
5. Replacement helmets: Helmets should be replaced immediately in accordance with the manufacturers recommendations following a significant impact.
6. 7 metre distance: Research shows that the minimum distance for a fielder to react to a batter hitting the ball is 7 metres.